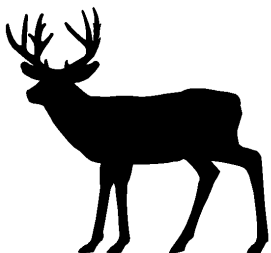
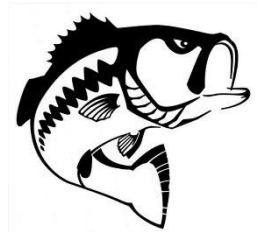


2024 - 2025

Hunting, Fishing, & Trapping



Fort Walker
(FWVA Reg 200-10)



DEPARTMENT OF THE ARMY
INSTALLATION MANAGEMENT COMMAND
HEADQUARTERS, U.S. ARMY GARRISON
FORT WALKER, VA 22427

August 2024

Installation
Hunting, Fishing & Trapping Regulations

FOR THE COMMANDER:



Matthew S. Bauer
LTC, SF
Commanding

DISTRIBUTION:

A

OFFICIAL:

Summary: This Regulation describes the policies and procedures that govern hunting, fishing, and trapping on Fort Walker. **CHANGES FROM LAST YEAR'S REGULATIONS ARE HIGHLIGHTED IN RED.**

Applicability: This Regulation applies to all individuals hunting, fishing, and trapping within the boundaries of Fort Walker. All individuals entering Fort Walker under authority of this regulation are also subject to local, state, and federal laws and regulations. This policy is punitive in nature. Violation of this policy may result in adverse administrative action, to include revocation of recreational privileges, being barred from post, or punishment under the Uniform Code of Military Justice, Article 92. Violations may also result in civil or criminal prosecution under 18 U.S.C. 1382 or other applicable federal, state, or local laws.

Suggested Improvements: The proponent of this Regulation is the Directorate of Public Works, Environmental and Natural Resources Division (DPW/ENRD). Users are invited to send comments/suggested improvements on DA Form 2028 to DPW/ENRD, Fish and Wildlife Section, 19952 N. Range Road, Fort Walker, Virginia 22427-3123.

***This Regulation supersedes FWVA Reg. 200-10, dated June 2023.**

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2024-25 Fort Walker (FWVA) Hunting Seasons
And Bag Limits

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HUNTING, FISHING & TRAPPING

1. General Information and Policy

A. This regulation sets forth policies, restrictions and procedures for all hunting, fishing, & trapping activities on Fort Walker (FWVA). Each are conducted within areas used for military training on the Installation, and each are managed through the iSportsman system. This program is intended to offer public recreational hunting, fishing & trapping opportunities and to assist in wildlife management. **Hunting, Fishing, and Trapping on FWVA is a privilege, not a right.**

B. All recreational activities on FWVA are authorized and controlled by the Garrison Commander in accordance with applicable Federal, State, County, and Department of the Army laws, ordinances, supplemental orders, and/or regulation. Restrictions on recreational activities are established to ensure safety, security, protection of property, and efficient accomplishment of FWVA missions. Federal, State, and County governments have concurrent legislative jurisdiction over FWVA. In case of conflict, the most restrictive applicable governing standard applies.

C. There are no guarantees of particular locations, or of even being allowed to hunt, fish, or trap on FWVA. Areas are subject to closure based upon military training needs, weather conditions, biological management objectives and other reasons.

D. By entering the Installation, all individuals consent to the search and inspection of their persons and vehicles at the gate. Providing false or misleading information, or otherwise failing to fully cooperate during the course of an investigation, documents check, vehicle inspection, or at a law enforcement check point, subjects persons to potential revocation of recreational privileges or being barred from post.

E. Violations of rules, regulations, and/or laws may result in loss of hunting, fishing, and trapping privileges, criminal prosecution, and/or permanent exclusion from FWVA. **All observed violations of Federal, State, Caroline County, or FWVA regulations or laws must be reported to the FWVA Police Desk (DES) at (804) 633-8888.**

F. In case of emergency call (804) 633-8911. Accidents and lost persons must be immediately reported to FWVA Police Desk (804) 633-8888, Range Operations (804) 633-8224 and Fish and Wildlife Section (804) 633-8984.

G. This policy does not authorize or regulate the possession or use of privately owned weapons on FWVA.

H. The dangers inherent as a result of military training exist in all areas. It is possible to find unexploded ordnance (UXO) anywhere. If a UXO is found, do not touch or disturb the UXO and carefully leave the area the way entered and report from a safe distance. Remember to Recognize, Retreat and Report - immediately report to Range Operations at (804) 633-8224. Digital signing of the General Release Statement relieves the Government of responsibility, i.e., "Recreating at your own risk."

I. Any persons found to have knowingly entered false information into the iSportsman program, or used another person's information, PIN, or account number to sign in or out of an area may face adverse action, including but not limited to being barred from post or having their recreational privileges revoked.

J. Swimming in FWVA waters is prohibited. All military/civilian personnel requesting waterborne type training must have prior written approval from the Garrison Commander.

K. Open fires are not permitted at any time. Any fire should be reported to FWVA Police: Emergency (804) 633-8911 or Non-emergency (804) 633-8888.

2. What is needed to Hunt, Fish, and Trap on FWVA?

To be eligible, one must possess, or have accomplished, the following:

A. Step 1 –

- Hunting:
 - A valid Hunter Safety Education Certificate
 - Must meet all Virginia Department of Wildlife Resources (VDWR) requirements.
 - All required state and federal hunting licenses, stamps, etc.
- Fishing:
 - Must possess a valid Virginia or Caroline County fishing license (unless exempt).
- Trapping:
 - Must possess a Virginia Trapping License

B. Step 2 –

- Create an iSportsman profile (<https://walker.isportsman.net/>) and sign the General Release Statement.

C. Step 3 –

- Complete an **annual** background check through the Visitor Control Center (VCC). The form and instructions can be found at (<https://walker.isportsman.net/>). To confirm hours of operation and questions, call the VCC at (804) 633-8585.
- The criminal history check includes a weapons registration. This requires the serial number, make, model, and caliber for all weapons (including bows and crossbows) that will be used at FWVA. Hunters and trappers will not take weapons into the VCC. Weapons registration forms are to be completed beforehand.
- **Weapon permits must be physically picked up at the VCC and be kept in possession while recreating. Weapon permits expire one year from date of issue and must be renewed annually.**

D. Step 4 –

- Once the VCC has approved the account, users may login and view the FWVA iSportsman Safety Briefing. The iSportsman system will not allow users to acquire permits until the video has been viewed. Once complete, desired permits may be acquired.

E. Step 5 –

- Read and understand the FWVA Hunting, Fishing, and Trapping Regulations and the Recreational Use Map.
 - News and updates will be posted on the FWVA iSportsman home page.

3. Telephone Numbers

Table 1:

BUILDING	SERVICES AND PHONE NUMBERS
Fish and Wildlife Section Building 1406 Dirt Bridge	Game Check Station & Fish and Wildlife Section: Office: (804) 633-8984/8750 Cell Phone: (540) 938-1231
Directorate of Emergency Services (DES) Building 156	FWVA Police Desk: (804) 633-8888 Emergency: (804) 633-8911 For suspected game violations: Police Desk: (804) 633-8888 Conservation Law Enforcement (CLE): (804) 633-8434 CLE Anonymous Tip Line: (804) 633-8131
iSportsman Telephone System	Recording for open areas, check-ins/outs, and reservations: 844-326-3113
Visitor Control Center	Annual Criminal Background Check: (804) 633-8585. Monday – Friday (0700 – 1600) Closed on Federal Holidays
Family and Morale, Welfare and Recreation (FMWR)	Lodging, Rentals, and Other FMWR Facilities: (804) 633-8244

General iSportsman User Regulations

1. Recreational Area Evacuation: All iSportsman users must immediately leave their assigned area and return to their vehicle if:

- There is contact with military personnel within the assigned hunting area.
- Mass communication broadcast directs persons to evacuate the area.
- Directed by Range Operations.
- Notified by the iSportsman system by an automated call, text message, or email.

2. General Prohibited Activities

- Trespassing
 - Entering any area (Training Area (TA), Controlled Access Area (CA), Restricted Area) without permission.
- Digging or removing artifacts.
- Use of metal detectors.
- Littering.
- Spotlighting.
 - Casting any beam of light off the roadway to observe wildlife is prohibited.
- Use of two-way radios.
- Photography or videography on FWVA.
 - Only exception is photography of harvested game at unrestricted locations.
- Stealing, defacing, or disturbing government property.
- Harassing of any authorized persons on FWVA.
- Interfering in or disrupting any approved recreational activities.
- Providing or utilizing guide services on FWVA.
- Use of alcohol or drugs while hunting, fishing, or trapping.
- Use of drones and unmanned aircraft systems.

3. Vehicle Travel, Towing and Recovery

A. iSportsman User Vehicles:

- iSportsman users are permitted:
 - to travel to the VCC, Game Check Station, Outdoor Recreation, FMWR Lodging, **Post Exchange (PX)**, **Car Wash** and to their assigned area and back by the most direct route on approved recreation roads.
 - Approved recreation roads indicated on the Recreational Map.
 - to park vehicles adjacent to their assigned area.
 - Ensure parking does not hinder passage or block gates.
 - Vehicles found in violation of this may be removed at the owner's expense.

- iSportsman users are prohibited from:
 - **Non-recreational** road vehicle travel
 - Exceptions are given on a case-by-case basis to aid in game recovery.
 - Driving around closed gates or off-limits areas
 - Using offroad motorcycles, mopeds, motorized bikes (e-bikes), **bicycles** and ATV's/UTV's
 - Exceeding **10 MPH** when encountering military personnel
 - Soldiers have the right-of-way at all times.
 - Accessing FWVA from exterior state roads or property
 - Exception: fishing White's Lake and Lower Smoots Pond
 - Parking vehicles hidden from plain view or further than 15 yards (14 meters) off of approved roads.

B. Vehicle Towing and Recovery

- Owners operate vehicles at their own risk.
- All towing and fees that may incur from parking or break downs are the owner's sole responsibility.
- iSportsman users that become stuck or break down must immediately notify the Police Desk.
- Government vehicles will not assist in towing or recovery.

Hunting Regulations

1. Permits & Fees

Hunting permits run from 1 September 2024 – 31 August 2025
A hard copy of permits must be kept on one's person at all times

Table 2:

PERMIT TYPES	PERMIT COST/EXPIRATION
General Hunting – (18 – 64 years old)	\$75.00/season
Youth/Apprentice Hunting – (17 & under) Must meet all VDWR license requirements	FREE
Disabled Hunting Must meet all VDWR license requirements	FREE
Senior Hunting – 65+ years old <i>prior</i> to 1 September 2015 (Born before 1 September 1950)	FREE
Senior Hunting – Turned 65 years old <i>after</i> 1 September 2015	\$60.00/season
Three Day Hunting	\$50.00
CA Probationary Hunting	FREE
CA Veteran Hunting	FREE
Hunting Observer	FREE
Combo Hunting/Fishing – (18 – 64 years old)	\$85.00/season
Active-Duty Hunting Enlisted Military – (E1 – E4)	FREE
Active-Duty Hunting Enlisted Military – (E5 – E6)	\$20.00/season
Parking Permit Included with any permit purchase	FREE

A. General Hunting Permit

- Covers all hunting seasons on FWVA.
- New hunters to FWVA may only hunt Training Areas (TAs) their first year.

B. Youth/Apprentice Hunting Permit

- Must have their own active iSportsman account and parking permit.
- Youth Hunters must be 17 years of age and below.
- Youth 16-17 years of age may not participate on youth day hunts.
- Youth 6 years of age and below may not carry or use a weapon at any time on FWVA.
 - May check-in as a hunter, observer, or guest.
- Children younger than 12 must remain within arm's reach of a parent/guardian.
 - Not authorized in the CA areas.
- Youth hunters 12-15 years old must stay within 100 yards of the parent/guardian (maintain sight and voice contact)
 - 10 yards during spring turkey season
 - Authorized in the CA areas.
- An authorized parent/guardian may escort no more than two youth hunters/observers/guests.
- Apprentice Hunters must follow VDWR regulations.

C. Disabled Hunting Permit

- To obtain a FWVA Disabled Hunting Permit, one must possess a Virginia Disabled Hunting Permit.

D. Controlled Access (CA) Area Hunting Permits

- All CA hunters must view the CA/UXO briefing video annually on the FWVA iSportsman website.
- Veteran CA hunters may take one Probationary CA hunter with them into the veteran-only CA areas. The probationary hunter must be in the same CA as the Veteran CA permit holder.

E. CA Probationary Hunting Permit

- Permitted after one full season of hunting within the TAs with no infractions.
- May hunt all TA areas and probationary CA areas: 3, 4, 5, 7, 9, 11A, 11B, and 12.
- Hunters 12-17 years old may hold a CA probationary permit.

F. CA Veteran Hunting Permit

- Permitted after one full season of hunting as a Probationary CA hunter with no infractions and **must have a CA check-in**.
- May hunt all CA areas.
- Must be 18 years of age.
- Contact Fish & Wildlife Office to obtain CA Veteran status once qualified.

G. Hunting Observer Permit

- Non-hunting observers may accompany licensed hunters.
 - Must follow all blaze orange/pink requirements.
 - No weapons permitted.
 - Required in order to check-in as a guest.

H. Parking Permit

- A parking permit is issued with the purchase of any permit.
- Must be displayed face up and clearly visible on the dashboard of the vehicle.
- Every permitted user in the vehicle must have a parking pass displayed.

I. Guests

- The **ONLY** time a guest may check-in is **as a youth/apprentice, as a parent/guardian escorting a youth/apprentice**, or during the Spring Turkey season.
 - No weapons permitted.
 - Must be checked-in under the hunter they are with.
 - Must have a parking pass displayed.
 - **Must have an iSportsman account and a Hunting Observer Permit.**
 - **Limit of two guests per hunter.**

2. Hunting on Fort Walker

A. General Hunting Area Information

- No Sunday Hunting.
- Hunting areas are designated daily according to military needs.
 - Area Status List found on FWVA iSportsman.
 - Updated by 1700 (5pm) for the next day.
- May only check-in to and hunt one area at a time.
- Legal shooting hours follow Virginia and Federal regulations unless noted in **Appendix A.**

B. Training Areas / Controlled Access Areas

- **Training Areas**
 - Consist of 31 areas, 6 Maneuver Corridors and the Drop Zone.
 - Shaded green (**pink for Archery Only or purple for Archery/Shotshell only**) on the FWVA Recreational Map.
- **Controlled Access Areas**
 - Consist of 27 areas.
 - Located south of Route 301 and border the range and impact areas with live fire ranges.
 - Shaded orange (**purple for Archery/Shotshell only**) on the Recreational Map.

C. Specialized Hunting Areas

- **Archery Only Areas**
 - TA 1A, 1B, 22B, 24A, 24B, 24C, 31A, and 31B.
 - Shaded pink on the Recreational Map.
 - Exceptions:
 - Waterfowl hunting authorized in TA01B Pond and Raymond's Fork Pond (TA24B).
- **Archery/Shotshell Only Areas**
 - TA 7A, 7B, 22A, 26A, 30B, and CA27.
 - Shaded purple on the Recreational Map.
 - Only archery tackle, crossbows, and shotgun shotshells permitted.
 - Shotshells are **ONLY** allowed for Turkey, Small Game, and Waterfowl
 - **NO** muzzleloaders, rim-fire rifles, shotgun slugs and buckshot.
 - 7A/7B –Due to increased utilization and expansion of the Drop Zone, these areas have been closed when the Drop Zone is in use for safety concerns. By making these areas archery/shotshell only, they can be opened when the drop zone is in use, increasing recreational opportunity.
 - 22A – Due to high traffic, new units/training facilities, and recreational biking/walking/running routes, this area's utilization rate has increased. Making this area archery/shotshell only will address safety concerns.
- **TA 4 (Disabled/Senior Hunting Area)**
 - Reserved for disabled hunters and hunters 65+ years.
 - Hunting is allowed within 55 yards (50 meters) of all interior recreational roads in TA 4. (No shooting down or across any recreational roads)
- **Drop Zone**
 - TA 7, 8, and 9 border the Drop Zone.
 - May not drive through Drop Zone when closed.

3. Weapons Regulations

This regulation describes procedures and restrictions on the use of firearms for recreational hunting only. AR 190-11 determines the proper protocol regarding the transport and storage of firearms. Unless specifically authorized otherwise by the Garrison Commander, the possession and/or use of firearms on the installation are prohibited.

This policy will be strictly enforced.

A. Authorized Weapons

- Shotguns, muzzleloaders, rimfire rifles, air rifles, archery tackle, and crossbows are authorized for hunting on FWVA.
- **Buckshot, smokeless powder muzzleloaders, airbows, and centerfire rifles are not permitted for use on FWVA.**
- Air rifles, .22, and .17 rimfire are only legal for small game hunting.
- Handguns are unauthorized regardless of permits held.
- Suppressors are prohibited.

B. Transporting Weapons

- Weapons will be unloaded, encased, and inaccessible to the driver and passengers while being transported.
 - Encased includes disassembled or locked in a trunk, camper shell, or toolbox.
- Weapons will not be in a loaded condition outside of hunting hours.
 - Breechloaders are considered unloaded when there are no cartridges in the chamber or magazine.
 - Muzzleloaders are considered unloaded when the percussion cap or primer has been removed from the nipple or breach plug, or when all powder has been removed from the flash pan.

C. Youth Weapon Restrictions

- May only use firearms while accompanied and supervised by a parent or guardian.
- May use weapons on parent or guardian's weapons registration.
- Youth 6 years of age and below may not carry or use a weapon at any time on FWVA.

4. Hunting Safety

A. Blaze Color Requirements

- A hat and outer body garment with at least two square feet of blaze color visible above the waist and from 360 degrees.
 - Standard or camo Blaze orange and blaze pink are authorized.
- Required while hunting any species during muzzleloader/firearms deer seasons and on youth/apprentice day.
 - Includes archery only areas.
 - Enclosed blinds must be marked with two square feet of blaze color.
 - Waterfowl hunters may remove blaze garments once at place of hunt.

B. Hunting Safety Buffers

- Hunting is prohibited:
 - within **219 yards (200 meters)** of other persons in hunting areas
 - unless previously coordinated amongst hunters
 - within **219 yards (200 meters)** of dwellings or structures
 - within **55 yards (50 meters)** of all boundary roads of TA and CA areas (paved or gravel).
 - within **55 yards (50 meters)** of all recreational roads.
 - Non-recreational roads that are interior to the assigned hunting area are not subject to this restriction.
 - **Within 55 yards (50 meters) of all Rec Areas (shown brown on the Recreation Map).**
 - within all areas shown red on the Recreation Map.
- Discharging a weapon is strictly prohibited:
 - in or across safety buffers
 - for any purpose other than hunting

- Must always be certain of target and background.
- **SAFETY FIRST!**

C. Safety Equipment

- Hunters are strongly encouraged to:
 - always carry a cell phone, flashlight, compass, and whistle.
 - save important phone numbers to their phones.
 - download and use one of the many apps available on smart phones/ tablets to aid in navigation.
 - Contact the Fish and Wildlife office if any assistance is needed.

D. Treestands / Ground Blinds

- Hunters may use treestands at their own risk. The government is not responsible for accidents or injuries that may occur.
- Only portable treestands certified by the Treestand Manufacturers Association (TMA) may be used.
 - Occupying or installing permanent treestands is prohibited.
 - Nails, spike, and screw-in type tree steps are prohibited.
 - Stands may be left overnight at the owner's risk but must be permanently marked with **iSportsman permit number visible from the ground.**
 - FWVA is not responsible for any lost, stolen, or damaged stands. If a treestand is missing, it should be reported to the Police Desk.
- **Saddles are permitted, but hunters must remain attached to the tree at all times.**
- All treestands and ground blinds must be removed by **28 February 2025.**
 - Stands left will be considered permanent and removed.
- Hunters must use:
 - A TMA approved full body harness system with a safety release mechanism.
 - A haul line to raise and lower their unloaded firearm, archery tackle or other equipment.

5. Check-in / Check-out / Reservation Procedures

- All check-ins/outs and reservations are conducted through FWVA iSportsman.
- Hunters traveling in the same vehicle must be checked into the same area.

A. Checking In to Hunt

- Hunters may not:
 - Enter FWVA or check-in prior to 0400.
 - Check-in to a hunting area prior to physically arriving at FWVA.
 - Leave base lodging or check-in prior to 0400.
 - Check-in after 1700.
 - Call Fish & Wildlife if a check-in is needed after 1700 (assisting with deer recovery etc.).
 - Check-in to more than four areas per day (scouting excluded).
 - "Lock up" an area or check-in to an area without hunting.

- Hunters must:
 - Check-in before crossing the intersection of Walker Drive and Campbell Road.
 - Check-in before leaving base lodging if staying on post.
- If an area is overbooked due to an issue with the iSportsman system, the last hunter (first come, first served) to check-in will be given a notification and the check-in will be cancelled.

B. Checking Out from Hunting

- Hunters must:
 - Check-out of their area prior to leaving FWVA or arriving at base lodging.
 - be checked out by the daily/seasonal check-out time.
 - Fall/Winter – 1.5 Hours after sunset
 - Spring – 1300 (1pm)
 - Thanksgiving – 1200 (12pm)
 - Christmas Eve – (Closed)
 - Christmas Day – (Closed)
 - be clear of the CA complex no later than 2100 (9pm).
- Failure to comply with check-in/out procedures will result in administrative holds and loss of iSportsman privileges.

C. Reservations

- Hunters may reserve one area in iSportsman between 1900 (7pm) and 2359 (11:59pm) the day prior.
- Reservations will be held until 0600 (6am). Hunters must check-in to their reserved area upon arrival.
- After 5 **expired** reservations in a regulation cycle, hunters may face administrative holds and/or loss of iSportsman privileges.
- If an area is overbooked due to an issue with iSportsman system, the last hunter (first come, first served) to make a reservation will be given a notification and the reservation will be cancelled.

D. Additional check-in/check-out procedures

- Between 1100-1300 (11am–1pm) hunters may remain checked in and leave post for lunch.
- In case of an iSportsman technical issue, hunters should contact the Fish and Wildlife office or Police Desk.

6. Harvesting Game

A. Checking Harvested Game

- All animals harvested must be reported in iSportsman.
- All big game species (including bobcat and coyote) must be brought to the game check station.
- Hunters must tag their big game harvest (obtain confirmation number) through VA DWR prior to transporting from place of kill.

B. Game Recovery

- Hunters must:
 - make every effort to recover wounded game.
 - coordinate with Fish and Wildlife/Police Desk to:
 - track game past final check-out time.
 - access/utilize unauthorized roads.
 - complete after-hours check-in.

C. Deer Processing

- Field dressing is preferred, but not mandatory.
- Hunters may process deer at the deer processing rack located behind Whitetail RV Park on Campbell Road. The carcass must leave with the hunter.

D. Refrigeration Unit Use

- A refrigeration unit is available at the game check station.
 - Free of charge with general hunting permit.
 - First come, first served basis.
 - A “Reefer Tag” must be completed and affixed to the harvest (available at game check station).
 - Harvested animals may stay in the freezer for 5 nights and must be removed within 6 days of harvest.
 - Failure to comply may result in loss of harvest.
 - Refrigeration unit use is at the hunter’s own risk, and FWVA is not responsible for any loss or damage.

7. Hunting with Dogs on Fort Walker

A. Permitted Use

- Dogs may be used in the TAs for hunting:
 - Squirrel
 - Rabbit
 - Woodcock
 - Quail
 - Fall turkey
- Dogs may be used in the TAs and CAs for Waterfowl hunting.
- Waterfowl Retrievers may be trained in recreational ponds in scouting seasons.
- Quail dogs may be trained 1-27 September and 1-28 February.

B. Prohibited Use

- Taking action against any dog (harass, harm, or kill) is prohibited.
- Hunters may not shoot a deer:
 - that is being pursued by dogs.
 - while pursuing other game with a dog.

C. General Dog Guidelines

- Dogs must have:
 - Documented proof of current vaccinations in custodian's possession.
 - Collars/tags bearing owner's name and phone number.
- Owners/custodians shall comply with all state and county dog licensing laws.
- Dogs running at large or individuals found attempting to retrieve/drive deer dogs should be reported to Fish and Wildlife/Police Desk.
- Virginia's "Right to Retrieve" law is not applicable on Fort Walker.
- **Only dogs participating in the hunt are authorized (Exception: Service dogs).**
- Fort Walker is not responsible for the loss, death, or injury of any dogs.

8. Waterfowl

- **Archery only Location Exceptions**
 - TA01B Pond and Raymond Fork Pond (TA24B).
 - Hunting is authorized in the pond footprint found on Recreation Map.
- **Waterfowl Blinds**
 - Permanent blinds are prohibited.
- **Waterfowl Hunting Safety**
 - A boat or retrieving dog is required when hunting over waters that exceed wading depths to ensure retrieval of harvest.

9. Scouting

- Available to hunting permit holders.
 - Must follow all iSportsman procedures.
- Allowed in TAs only on:
 - **2-27 September**
 - **30 September - 4 October**
 - **6 January – 28 February**
 - **31 March - 4 April**
 - **7-11 April**
- Trail cameras are prohibited.
- **No Sunday Scouting.**

10. Miscellaneous

- The following are prohibited:
 - Drive Hunting for deer.
 - Shooting from a vehicle.
 - **Use of deer decoys** or motorized decoys for turkey.
 - Reaping or fanning for turkeys.
 - Use of a tail fan, a decoy with a full, upright tail fan, or a tail fan mounted to a weapon.
 - Feeding or baiting of any wildlife (to include salt and minerals).
 - Hunting over bait.
 - Planting, fertilizing, and/or seeding.
 - Party hunting.
 - One person killing an animal and having another person tag/check in the animal.
 - Poaching.

Fishing Regulations

1. Permits & Fees

Fishing permits are valid for one year from date of purchase.
A hard copy of permits must be kept on one's person at all times.

Table 3:

PERMIT TYPES	PERMIT COST/EXPIRATION
General Fishing - 18 – 64 years old	\$25.00
Active-Duty Fishing – (E1 – E4)	FREE
Active-Duty Fishing – (E5 – E6)	\$10.00
General Fishing & Hunting Combo – 18 – 64 years old	\$85.00/season (Expires on 31 August 2024)
Senior Fishing – 65+ years old <i>prior</i> to 1 September 2015 (Born before 1 September 1950)	FREE
Senior Fishing – Turned 65 years old <i>after</i> 1 September 2015	\$20.00
Disabled Fishing Must meet all VDWR license requirements	FREE
Five Day Fishing – 18+ yrs. old	\$8.00 (Valid for 5 consecutive days)
Youth Fishing – under 18 years old	FREE (May check-in as guest of permitted angler)
Virginia Free Fishing Days Requires iSportsman account	FREE (Valid for 3 VA free fishing days)
Fishing Observer – 18+ yrs. old	FREE
Parking Permit Included with any permit purchase	FREE

A. Youth Fishing Permit:

- 17 years and younger are not required to have an iSportsman account.
- If the youth does not have an iSportsman account, they must be checked in as a guest under a permitted adult angler.
 - Limit of four youth anglers per adult.
- A guardian is required to sign a General Release Statement for children 17 years of age or under.

B. Virginia Free Fishing Days Permit

- Fort Walker honors Virginia’s Free Fishing Days.
 - Requires iSportsman account.
 - Reference the current Virginia Fishing Regulations for applicable dates.

C. Parking Permit

- A parking permit is issued with the purchase of any permit.
- The parking permit must be displayed face up and clearly visible on the dashboard of the angler’s vehicle.
- Every permitted angler/observer in a vehicle must have a parking pass displayed.
 - Exception: Youth guests do not require a parking pass.

2. Fishing on Fort Walker

A. General Fishing Information

- Fishing areas are designated daily according to military needs.
- Area Status List found on FWVA iSportsman.
- Updated by 1700 (5pm) for the next day.
- Legal hours for fishing are:
 - ½ hour before sunrise until ½ hour after sunset
- May only check-in to and fish one area at a time.

B. Fishing Areas:

- 17 ponds are available daily, dependent upon military training needs.
- TAs are available daily, dependent upon military training needs, with the following schedule:
 - 2 September – 17 May:
 - All available TAs
 - 18 May – 15 July:
 - TA 1-6
 - 16 July – 31 August:
 - TA 1-6 and 21-24
- All fishing areas must be accessed from the interior of the installation.
 - Exception: Lower Smoots Pond & White’s Lake must be accessed from state-maintained roads. All fishing must occur at boat landing or from waterborne craft.

C. Fishing/ Boating Safety:

- Boats powered manually or by electric motors are permitted on all FWVA waters.
- All motor sizes are permitted on Fort Walker but must be operated at idle.
 - Engines up to 9.9 hp are permitted to run at full speed on Smoots, Whites, and Bowies.
 - All oil or gasoline spills must be immediately reported to the Police Desk.
- All applicable local, state, and federal boating laws and regulations apply.
- It is recommended that anglers wear blaze/hi-vis garments during active hunting seasons.
- Anglers must remove aquatic vegetation from gear, boats, and trailers before moving locations.

3. Game/Sport Fish Regulations

A. Creel and Length Limits

Table 4:

TYPE OF FISH	DAILY CREEL LIMIT	LENGTH LIMIT
Largemouth Bass	5	No Bass 15 inches or longer may be harvested
Crappie	25	NONE
Bluegill (bream) and other sunfish excluding crappie	50	NONE
Channel Catfish	5	NONE
Chain Pickerel	5	NONE
Grass Carp	ALL MUST BE RELEASED	N/A
<p>The daily creel limit represents daily totals from all waters combined. Reference current VA Fishing Regulations for all other creel limits. Changes in creel limits will be posted in iSportsman.</p>		

B. Prohibited Fishing Activities:

- **Magnet fishing**
- **Bowfishing**
- Trot lines
- Jug fishing
- Harvesting of any reptile or amphibian
- Use of more than two rods/lines, per person, at a time

4. Check-in / Check-out Procedures

- All check-ins/outs are conducted through FWVA iSportsman.
- Anglers traveling in the same vehicle must be checked into the same area.

A. Checking In to Fish

- Anglers may not:
 - Enter FWVA or check-in prior to 1.5 hours before sunrise.
 - Check-in to a fishing area prior to physically arriving at FWVA.
 - Leave base lodging or check-in prior to 1.5 hours before sunrise.
- Anglers must:
 - Check-in before crossing the intersection of Walker Drive and Campbell Road.
 - Exception of Smoot's Pond and White's Lake.
 - Check-in before leaving base lodging if staying on post.
 - Check-in to the TA that the pond is in if not available under ponds.

B. Checking Out from Fishing

- Anglers must:
 - Check-out of their area prior to leaving FWVA or arriving at base lodging.
 - Check-out by 1.5 hours after sunset.
 - Report all fish harvested in iSportsman (not including fish released).
- Failure to comply with check-in/out procedures will result in administrative holds and loss of iSportsman privileges.

C. Additional check-in/check-out procedures

- In case of an iSportsman technical issue, anglers should contact the Fish and Wildlife office or Police Desk.

Trapping Regulations

1. Permits & Fees

Trapping permits run from 6 Jan 2025 – 28 Feb 2025

Table 5:

PERMIT TYPES	PERMIT COST/EXPIRATION
Trapping Permit Required for main and alternate trapper	\$10.00/season (Expires 03/01/2025)
Parking Permit Included with any permit purchase	FREE

A. Trapping Permit:

- Lottery-based system
 - Contact FWVA Fish and Wildlife to request entry.
 - Lottery is held in December (Need not be present).
 - Permits are granted after trapping lottery for those drawn.

B. Alternate Trappers:

- Each trapper must have an alternate trapper.
 - The alternate must know location of all set traps.
 - The alternate must have iSportsman account and permit.

C. Parking Permit:

- A parking permit is issued with the purchase of any permit.
- Must be displayed face up and clearly visible on the dashboard of the vehicle.
- Every permitted user in the vehicle must have a parking pass displayed.

2. General Information

A. Trapping Zones:

- 9 Trapping Zones located throughout the TA complex.

B. Zone Availability:

- Dependent upon military training needs.
- At the time of lottery, Fish and Wildlife staff will provide an overview of the training calendar to aid in zone selection.
 - These dates are subject to change.
 - Traps must be removed upon request within 24 hours' notice.

3. Check-in / Check-out Procedures

- All check-ins/outs are conducted through FWVA iSportsman.
- Trappers traveling in the same vehicle must be checked into the same area.

A. Checking In to Trapping

- Trappers may not:
 - Enter FWVA or check-in prior to 1.5 hours before sunrise.
 - Check-in to a trapping area prior to physically arriving at FWVA.
 - Leave base lodging or check-in prior to 1.5 hours before sunrise.
- Trappers must:
 - Check-in before crossing the intersection of Walker Drive and Campbell Road.
 - Check-in before leaving base lodging if staying on post.

B. Checking Out from Trapping

- Trappers must:
 - Check-out of their area prior to leaving FWVA or arriving at base lodging.
 - Check out by 1.5 hours after sunset.
 - Maintain log for all catch.
- Failure to comply with check-in/out procedures will result in administrative holds and loss of iSportsman privileges.

C. Additional check-in/check-out procedures

In case of an iSportsman technical issue, trappers should contact the Fish and Wildlife office or Police Desk.

4. Rules and Regulations

A. Prohibited Trapping Activities:

- Land snare sets
- Disposal of animal carcasses on FWVA lands
- Reptile and Amphibian Trapping

B. Trapping Safety

- Traps must be set outside the line-of-sight of all recreational roads.
- Trapping is prohibited:
 - within **219 yards (200 meters)** of dwellings or structures.
 - within all areas shown red on the Recreation Map.
- Must be certain of target and background at all times.
- **SAFETY FIRST!**

C. Trapping Guidelines:

- Trapping will be in accordance with current VA Hunting and Trapping regulation unless otherwise mentioned in this regulation.
- Trapper name and address, or VA Permanent Identification Number (PIN), must be affixed to every trap.
 - PIN's must be provided to the Fish and Wildlife Section.
- All animals must be dispatched in a safe, quick, and humane manner.
 - Companion animals will be released alive and unharmed.
 - Trappers may contact CLE for guidance.
- Trappers must maintain a map of trap locations and full accountability of all traps.
- Harvest logs must be maintained and submitted to Fish and Wildlife by 7 March 2025.
 - Failure to do so will result in loss of trapping privileges for the following season.
 - **Trappers do not need to report harvest on iSportsman.**
- Trappers who fail to utilize their zone will potentially lose their privileges for the following season.
- Access to non-recreational roads will be given on a case-by-case basis by Fish and Wildlife.
- All weapons must remain unloaded during transport.
- Trappers are authorized to carry a .22 caliber pistol.
 - Concealed carry is prohibited.
 - Do not hesitate to reach out for clarification and assistance.

Violations and Penalties

A. Information. All federal and state laws concerning the harvest of fish and wildlife apply to all persons on FWVA regardless of the purpose of entry onto the Garrison. In addition, the Garrison Commander has prescribed special regulations for persons using government lands and facilities.

B. Authority. Law enforcement personnel may detain, issue summons or arrest persons suspected of violating federal, state, or FWVA regulations. Accounts will be suspended, and privileges revoked (Administrative Hold), until the incident is resolved. Personnel operating the game checking station are authorized to take temporary custody of illegal wildlife brought to the game check station until law enforcement personnel arrive.

C. Violations of Federal and State Laws. Law enforcement personnel may detain, arrest, or issue a Federal Court Violation Summons (CVB) to any persons suspected of violating federal and/or state fish and game laws. Summons may require a mandatory court appearance or may provide for a collateral forfeiture (fine) to be paid in lieu of coming to court to contest the charge(s). In addition, persons are subject to other administrative actions. All recreational privileges will be temporarily suspended pending final adjudication of any matters referred to the US Attorney's Office.

D. Administrative Actions. Persons who violate Fort Walker laws and regulations are subject to administrative actions including permanent barring from and/or having their recreational privileges at FWVA permanently revoked. Table 6 will be used as a general guide in determining the length of a persons' suspension. Suspensions may vary due to circumstances and severity.

Table 6:

Violation	Administrative Action
Discharging a firearm from a vehicle or an unauthorized road	Permanent Revocation
Driving under the Influence (DUI) or possession of illegal substance	Permanent Revocation
Recreating while under the influence of intoxicants	Permanent Revocation
Hunting with unauthorized weapon or ammunition	Permanent Revocation
Unauthorized trapping	Permanent Revocation
Taking or attempting to take game illegally or hunting out of season	Permanent Revocation
Hunting with or over bait	Permanent Revocation
Failure to obey law enforcement officer or submit to legal search or inspection	Permanent Revocation
Making a false statement to obtain permit and/or area assignment	Permanent Revocation
Recreating in an off limits, restricted area, or impact area	Permanent Revocation
Unauthorized use of permit or automated system	Permanent Revocation
Spotlighting	Permanent Revocation
Trespassing on Federal property	Permanent Revocation
Collection of historical artifacts	Permanent Revocation
Illegal take of state or federally protected species	Permanent Revocation
Purposely failing to retrieve harvested game (Wanton waste)	Permanent Revocation
Harassing of any authorized persons on FWVA	Permanent Revocation
Failure to check in big game	Permanent Revocation
Drive hunting or use of dogs for deer	Permanent Revocation
Transporting loaded weapon in vehicle or a Hunting Safety Buffer	Permanent Revocation
Unauthorized photography to include trail cameras	Permanent Revocation
Recreating in area closed to recreation	Permanent Revocation
Failure to register weapon(s)	Permanent Revocation
Discharging or having a loaded weapon before or after legal shooting hours	Permanent Revocation
Discharging a weapon within/into a Hunting Safety Buffer	Permanent Revocation
Antler point restriction violation	2 Year Suspension
Creel limit violation	2 Year Suspension
Bag limit violation	2 Year Suspension
Recreating/Parking outside of assigned area	Permanent Revocation
Bypassing roadblock, cable or gate in a vehicle	Permanent Revocation
Recreating without valid permit or license	Permanent Revocation
Transporting uncased weapon in vehicle	6 Month Suspension
Unauthorized use of any vehicle	6 Month Suspension
Unauthorized driving/parking on non-recreational roads	90 Day Suspension

Littering or dumping	Permanent Revocation
Failure to have required personal flotation device (PFD) in boat	60 Day Suspension
Failure to wear blaze orange/pink	1 Year Suspension
Failure to report required game harvest using iSportsman	60 Day Suspension
Failure to properly tag game prior to transportation	30 Day Suspension
Unsportsmanlike or disruptive conduct	30 Day Suspension
Parking more than 15yds (14 meters) from any authorized road.	30 Day Suspension
Failure to remove treestands or blinds	30 Day Suspension
Failure to complete check-in/out procedures (3rd and subsequent offenses)	90 Day Suspension
Failure to complete check-in/out procedures (2nd offense)	30 Day Suspension
Failure to display parking permit (2nd and subsequent offense)	15 Day Suspension
Failure to complete check-in/out procedures (1st offense)	7 Day Suspension
Failure to display parking permit (1st offense)	Issued Warning

APPENDIX A

2023-24 FORT WALKER (FWVA) HUNTING SEASONS AND BAG LIMITS

These policies will be in accordance with Fort Walker Hunting, Fishing and Trapping Regulation (FWVA Reg. 200-10)

Subject to change based on biological management objectives.

Any changes will be communicated in advanced on iSportsman.

DEER

Deer Management Policies

1. The daily deer bag limit is **ONE**.
 - Exception:
 - Youth/apprentice deer day
 - Early archery season
2. Limit: **FIVE** all seasons combined
 - **FIVE** antlerless
 - **TWO** antlered
3. Antlered Point Restrictions
 - a) Training Areas (TAs) –
 - One antlered buck must have at least three legal points on one antler.
 - b) Controlled Access Areas (CAs) –
 - If two antlered bucks are taken in the CAs:
 - One antlered buck must have at least three legal points on one antler.
 - One antlered buck must have at least four legal points on one antler.
 - c) Combination of one TA antlered buck and one CA antlered buck
 - The TA antlered buck has no antler point restriction.
 - The CA buck must have at least three legal points on one antler.
4. **Either-sex all season (5 October – 4 January) with archery tackle.**
5. Bonus deer tags will be accepted for antlerless deer. Season bag limits still apply.
6. All harvested deer must be brought to the game check station with a valid DWR confirmation number.

YOUTH AND APPRENTICE DEER HUNTING DAY

28 September 2024

Bag Limit:

- Only youth 15 years of age and below may participate on youth/apprentice day.
- Two deer limit. Either-sex, only one may be an antlered buck.
- Youth/apprentice hunters and parent/guardian escorts must follow blaze orange/pink requirements.

EARLY ARCHERY DEER SEASON

5 October 2024 – 15 November 2024

Bag Limits:

- Either-sex all season with archery tackle.
- Two deer per day 5 October – 1 November
 - Only one may be an antlered buck.
- One deer per day 2 November – 15 November

MUZZLELOADER DEER SEASON

2 November 2024 – 15 November 2024

Bag Limits:

- TA and CA either-sex hunting days:
 - November **2, 6, 9, and 13**
- One deer per day

FIREARMS DEER SEASON

16 November 2024 – 4 January 2024

Bag Limits:

- TA either-sex hunting days:
 - **16, 20, 23, 27** November, **3, 4** January
- CA either-sex hunting days:
 - **16, 20, 23, 27** November, **4, 7, 11, 14**, December, **3, 4** January.
- One deer per day

TURKEY

Turkey Management Policies

- The daily turkey limit is **ONE**
- Limit: **TWO** all seasons combined

FALL TURKEY

Fort Walker follows all Virginia State Regulations regarding seasons and bag limits and are in accordance with Fort Walker Hunting, Fishing and Trapping Regulation (FWVA Reg. 200-10)

SPRING TURKEY

12 April 2025 – 17 May 2025

Bag Limit:

- One Turkey per day
- Bearded turkeys only
- Hunting ends at noon each day
- Limit: **TWO** all seasons combined

YOUTH AND APPRENTICE SPRING TURKEY DAY

5 April 2025

Bag Limit:

- Only youth 15 years of age and below may participate on youth/apprentice day.
- One turkey limit
- Bearded turkeys only
- Hunting ends at noon

BEAR

Fort Walker follows all Virginia State Regulations regarding seasons and bag limits and are in accordance with Fort Walker Hunting, Fishing and Trapping Regulation (FWVA Reg. 200-10)

OTHER

Fort Walker follows all Virginia State Regulations regarding seasons and bag limits and are in accordance with Fort Walker Hunting, Fishing and Trapping Regulation (FWVA Reg. 200-10) for the following:

- Rabbit
- Squirrel (Spring Season CLOSED)
- Dove
- Woodcock
- Waterfowl

A. Exceptions to Virginia State Regulations:

- Quail
 - Three per day
 - Twelve per season
- Raccoons
 - Dogs may not be used
- Bobcat
 - ONE bobcat per season
 - Dogs may not be used
- Fox
 - Dogs may not be used
- Crow
 - 2 September 2024 – 28 February 2025
 - Mondays, Wednesdays, Fridays, and Saturdays

B. The following may be taken at any time during an open hunting season and during normal hunting hours:

- Groundhog
- Coyote
- Feral Hog

Electronic Calls – Electronic calls are permitted for crow, bobcat, coyote, and fox.

APPENDIX B

Armed Forces Disciplinary Control Board (AFDCB)

AR 190-24

a. Purpose

- The AFDCB reviews major hunting, fishing, and trapping offenses and violations of (to include, but not limited to) Fort Walker policies, memoranda, and all local, state, and federal laws. The AFDCB is comprised of representatives from DPW and DES.
- The AFDCB may recommend changes to the status of a participant's privileges on the Fort Walker military installation. The Garrison Commander has the authority to take those actions necessary to maintain morale, welfare, and safety on Fort Walker. The Garrison Commander's authority includes the power to restrict or deny on-post privileges to participants who commit offenses and/or violations on Fort Walker. In this regard, the Garrison Commander delegates his/her decision authority to the Director of the Directorate of Emergency Services (DES). The AFDCB will review offenses and violations and make a written recommendation on privilege restriction and/or status change to the DES, who will then make the final decision and notify the participant.
- DPW and DES are authorized to suspend participants on the spot for violations and/or offenses. DPW will assign holds to the violator's account and prohibit access to checking in and out of activities using iSportsman.

b. Minor Violation/Offense

- Minor violations/offense include, but are not limited to, violations of regulations; parking vehicles or launching boats from a trailer in an unauthorized area; falsifying information on a participant's account registration; failing to display properly a parking permit; attempting to monopolize hunting slots by "locking" up areas; failing to cancel a reservation within the specified timeframe; failing to sign in or out from a slot by the required time; failing to maintain current information on the account registration; failing to report promptly and accurate fish and game harvest data.
- Minor violations/offenses may warrant automatic suspensions of up to 45 days. The length of the suspension will vary based on the circumstances of the minor violation and/or offense. The DPW- Natural Resources Branch and the DES - Conservation Law Enforcement Section may suspend participants for minor violations and offenses without involving the AFDCB process.

- Participants may request that a minor violation be reviewed by the AFDCB. If this request is granted, the AFDCB process would start at phase three (see section g. Process).

c. Major Violations and or Offenses:

Major regulation violations and or criminal offenses include, but are not limited to, any criminal act; Two minor offenses in a 12-month period; but not limited to: Trespassing in closed/restricted areas and/or aiding unauthorized trespass of others; or any conduct that would question the integrity of the commander hunting program, conduct that is known or should be known to be counter to good order and discipline and/or unsafe.

d. Process

PHASE 1: Participant Notification - The DPW- Natural Resources Branch and/or the Conservation Law Enforcement Section will provide notice of the alleged major violation and/or offense to the participant, at which time the participant will be placed on administrative hold and suspended indefinitely. The participant will be notified via certified US Mail of the nature of their violation and/or offense. The participant may submit a written rebuttal within 30 days of notification to the Armed Forces Disciplinary Review Board. (AFDCB).

PHASE 2: AFDCB Notification - The DPW-Natural Resources Branch and/or the Conservation Law Enforcement section will notify the AFDCB that a major violation and/or offense has been committed and a rebuttal maybe submitted for consideration and adjudication.

PHASE 3: The Written Rebuttal - The rebuttal must be received by the AFDCB within 30 calendar days of notice. Rebuttals received outside the 30-day window will not be considered during the adjudication process. If a rebuttal is not provided to the AFDCB by the participant within 30 calendar days of official notice, the AFDCB will proceed in making a final recommendation to the DES Director.

PHASE 4: AFDCB Discussion – The Chairman, Police Chief and a DPW-ENRD Representative (or their representatives) will meet to discuss the received written rebuttals, as needed. The AFDCB will review all facts, documents, statements and evaluate mitigating and aggravating factors prior to voting.

PHASE 5: Written Recommendation - Upon a majority vote the recommendation of the AFDCB will be submitted to the DES Director.

PHASE 6: Final decision- The DES Director will render a final decision within 10 days of the AFDCB recommendation. The participant will be notified of the final decision in writing via certified US Mail.

PHASE 7: The Appeal- The participant may appeal the final decision of the AFDCB by appealing in writing to the Garrison Commander Headquarters 18436 4th Street, Fort Walker, Virginia 22427, within 30 days of receipt of the final decision. The participant may reappeal after 3 years to the Garrison Commander.

APPENDIX C

References

References and their updates are available on www.walker.isportsman.net:

- a. AR 190 -11, Physical Security of Arms, Ammunition, and Explosives, 09 December 2022
- b. AR 190-13, The Army Physical Security Program, 27 June 2019
- c. AR 190-24, Armed Forces Disciplinary Control Boards and Off-Installation Liaison and Operations, 27 July 2006
- d. AR 200-1, Environmental Protection And Enhancement, 13 December 2007
- e. Archaeological Resources Protection Act of 1979
- f. Federal Gun Control Act of 1968, 22 October 1968
- g. Freshwater Fishing & Boating in Virginia, 1 January 2024 – 31 December 2024, Virginia Department of Wildlife Resources (VDWR)
- h. VDWR Hunting and Trapping in Virginia July 2024 – June 2025